

REVISED AND UPDATED FOR JAVA SE 7



# CORE JAVA™

Volume I—Fundamentals

NINTH EDITION



CAY S. HORSTMANN • GARY CORNELL

REVISED AND UPDATED FOR JAVA SE 7



# CORE JAVA™

Volume II—Advanced Features

NINTH EDITION



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# Core Java Ninth Edition

**Cay S. Horstmann, Gary Cornell**



## **Core Java Ninth Edition:**

**Core Java** Cay Horstmann, Gary Cornell, 2012 Fully updated to reflect Java SE 7 language changes Core Java Volume I Fundamentals Ninth Edition is the definitive guide to the Java platform Designed for serious programmers this reliable unbiased no nonsense tutorial illuminates key Java language and library features with thoroughly tested code examples As in previous editions all code is easy to understand reflects modern best practices and is specifically designed to help jumpstart your projects Volume I quickly brings you up to speed on Java SE 7 core language enhancements including the diamond operator improved resource handling and catching of multiple exceptions All of the code examples have been updated to reflect these enhancements and complete descriptions of new SE 7 features are integrated with insightful explanations of fundamental Java concepts You ll learn all you need to be productive with The Java programming environment Objects classes and inheritance Interfaces and inner classes Reflection and proxies Graphics programming Event handling and the event listener model Swing based user interface components Application and applet deployment Exceptions logging assertions and debugging Generic programming Collections Concurrency and more For detailed coverage of advanced features including the new API for file input output and enhancements to the concurrency utilities look for Core Java Volume II Advanced Features Ninth Edition ISBN 13 978 0 13 708160 8      **Core Java SE 9 for the Impatient** Cay S.

Horstmann, 2017-09-15 An Accessible Guide to the Java Language and Libraries Modern Java introduces major enhancements that impact the core Java technologies and APIs at the heart of the Java platform Many old Java idioms are no longer needed and new features such as modularization make you far more effective However navigating these changes can be challenging Core Java SE 9 for the Impatient Second Edition is a complete yet concise guide that includes all the latest changes up to Java SE 9 Written by Cay S Horstmann author of the classic two volume Core Java this indispensable tutorial offers a faster easier pathway for learning modern Java Given Java SE 9 s size and the scope of its enhancements there s plenty to cover but it s presented in small chunks organized for quick access and easy understanding Horstmann s practical insights and sample code help you quickly take advantage of all that s new from Java SE 9 s long awaited Project Jigsaw module system to the improvements first introduced in Java SE 8 including lambda expressions and streams Use modules to simplify the development of well performing complex systems Migrate applications to work with the modularized Java API and third party modules Test code as you create it with the new JShell Read Eval Print Loop REPL Use lambda expressions to express actions more concisely Streamline and optimize data management with today s Streams API Leverage modern concurrent programming based on cooperating tasks Take advantage of a multitude of API improvements for working with collections input output regular expressions and processes Whether you re just getting started with modern Java or you re an experienced developer this guide will help you write tomorrow s most robust efficient and secure Java code Register your product at [informit.com](http://informit.com) register for convenient access to downloads updates and or corrections as they become available

Core Java Volume I--Fundamentals Cay S. Horstmann, 2012-11-27 Fully updated to reflect Java SE 7 language changes  
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Herbert Schildt, 2022-01-07 A practical introduction to Java programming fully revised for the latest version Java SE 17 Thoroughly updated for Java Platform Standard Edition 17 this hands on resource shows step by step how to get started programming in Java from the very first chapter Written by Java guru Herbert Schildt the book starts with the basics such as how to create compile and run a Java program From there you will learn essential Java keywords syntax and commands Java A Beginner s Guide Ninth Edition covers the basics and touches on advanced features including multithreaded programming generics Lambda expressions and Swing Enumeration modules and interface methods are also clearly explained This guide delivers the appropriate mix of theory and practical coding necessary to get you up and running developing Java applications in no time Clearly explains all of the new Java SE 17 features Features self tests exercises and downloadable code samples Written by bestselling author and leading Java authority Herbert Schildt     **Core Java** Cay S. Horstmann, Gary Cornell, 2013  
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*Serialization and Persistent Objects* Jiri Soukup, Petr Macháček, 2014-04-23 Recently the pressure for fast processing and efficient storage of large data with complex relations increased beyond the capability of traditional databases Typical examples include iPhone applications computer aided design both electrical and mechanical biochemistry applications and incremental compilers Serialization which is sometimes used in such situations is notoriously tedious and error prone In this book Jiri Soukup and Petr Mach ek show in detail how to write programs which store their internal data automatically and transparently to disk Together with special data structure libraries which treat relations among objects as first class entities and with a UML class diagram generator the core application code is much simplified The benchmark chapter shows a typical example where persistent data is faster by the order of magnitude than with a traditional database in both traversing and accessing the data The authors explore and exploit advanced features of object oriented languages in a depth hardly seen in print before Yet you as a reader need only a basic knowledge of C Java C or Objective C These languages are quite similar with respect to persistency and the authors explain their differences where necessary The book

targets professional programmers working on any industry applications it teaches you how to design your own persistent data or how to use the existing packages efficiently Researchers in areas like language design compiler construction performance evaluation and no SQL applications will find a wealth of novel ideas and valuable implementation tips Under <http://www.codefarms.com> book you will find a blog and other information including a downloadable zip file with the sources of all the listings that are longer than just a few lines ready to compile and run

### **Computing with Data** Guy

Lebanon, Mohamed El-Geish, 2018-11-28 This book introduces basic computing skills designed for industry professionals without a strong computer science background Written in an easily accessible manner and accompanied by a user friendly website it serves as a self study guide to survey data science and data engineering for those who aspire to start a computing career or expand on their current roles in areas such as applied statistics big data machine learning data mining and informatics The authors draw from their combined experience working at software and social network companies on big data products at several major online retailers as well as their experience building big data systems for an AI startup Spanning from the basic inner workings of a computer to advanced data manipulation techniques this book opens doors for readers to quickly explore and enhance their computing knowledge Computing with Data comprises a wide range of computational topics essential for data scientists analysts and engineers providing them with the necessary tools to be successful in any role that involves computing with data The introduction is self contained and chapters progress from basic hardware concepts to operating systems programming languages graphing and processing data testing and programming tools big data frameworks and cloud computing The book is fashioned with several audiences in mind Readers without a strong educational background in CS or those who need a refresher will find the chapters on hardware operating systems and programming languages particularly useful Readers with a strong educational background in CS but without significant industry background will find the following chapters especially beneficial learning R testing programming visualizing and processing data in Python and R system design for big data data stores and software craftsmanship

### *Core Java* Cay S.

Horstmann, Gary Cornell, 2013 Fully updated to reflect Java SE 7 language changes Core Java tm Volume I Fundamentals Ninth Edition is the definitive guide to the Java platform Designed for serious programmers this reliable unbiased no nonsense tutorial illuminates key Java language and library features with thoroughly tested code examples As in previous editions all code is easy to understand reflects modern best practices and is specifically designed to help jumpstart your projects Volume I quickly brings you up to speed on Java SE 7 core language enhancements including the diamond operator improved resource handling and catching of multiple exceptions All of the code examples have been updated to reflect these enhancements and complete descriptions of new SE 7 features are integrated with insightful explanations of fundamental Java concepts You ll learn all you need to be productive with The Java programming environment Objects classes and inheritance Interfaces and inner classes Reflection and proxies Graphics programming Event handling and the event listener

model Swing based user interface components Application and applet deployment Exceptions logging assertions and debugging Generic programming Collections Concurrency and more For detailed coverage of advanced features including the new API for file input output and enhancements to the concurrency utilities look for Core Java tm Volume II Advanced Features Ninth Edition ISBN 13 978 0 13 708160 8      **Java SE 8 for the Really Impatient** Cay S. Horstmann,2014 This book concisely introduces Java 8 s most valuable new features including lambda expressions closures and streams If you re an experienced Java programmer the author s practical insights and sample code will help you quickly take advantage of these and other Java language and platform improvements      *Java: The Complete Reference, Ninth Edition (INKLING CH)* Herbert Schildt,2014-04-08 The Definitive Java Programming Guide Fully updated for Java SE 8 Java The Complete Reference Ninth Edition explains how to develop compile debug and run Java programs Bestselling programming author Herb Schildt covers the entire Java language including its syntax keywords and fundamental programming principles as well as significant portions of the Java API library JavaBeans servlets applets and Swing are examined and real world examples demonstrate Java in action New Java SE 8 features such as lambda expressions the stream library and the default interface method are discussed in detail This Oracle Press resource also offers a solid introduction to JavaFX Coverage includes Data types variables arrays and operators Control statements Classes objects and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations autoboxing and annotations The I O classes Generics Lambda expressions String handling The Collections Framework Networking Event handling AWT and Swing The Concurrent API The Stream API Regular expressions JavaFX JavaBeans Applets and servlets Much much more      **Java For Dummies** Barry Burd,2025-01-29 Learn to code with Java and open the gate to a rewarding career Now in its 9th edition Java For Dummies gives you the essential tools you need to understand the programming language that 17 million software developers rely on This beginner friendly guide simplifies every step of the learning process You ll learn the basics of Java and jump into writing your own programs Along the way you ll gain the skills you need to reuse existing code create new objects troubleshoot when things go wrong and build working programs from the ground up Java For Dummies will help you become a Java developer even if you re brand new to the world of coding Learn the basic syntax and building blocks of Java Begin to write your own programs in the latest Java version Test out your code and problem solve any errors you find Discover techniques for writing code faster This is the must have Dummies resource for beginning programmers and students who need a step by step guide to getting started with Java You ll also love this book if you re a seasoned programmer adding another language to your repertoire      **Java SE8 for the Really Impatient** Cay S. Horstmann,2014-01-10 Eagerly anticipated by millions of programmers Java SE 8 is the most important Java update in many years The addition of lambda expressions closures and streams represents the biggest change to Java programming since the introduction of generics and annotations Now with Java SE 8 for the Really Impatient internationally renowned Java author

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*Proceedings of the Twenty-ninth SIGCSE Technical Symposium on Computer Science Education* John Lewis, 1998

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guide to the Java platform Designed for serious programmers this reliable unbiased no nonsense tutorial illuminates key Java language and library features with thoroughly tested code examples As in previous editions all code is easy to understand reflects modern best practices and is specifically designed to help jumpstart your projects Volume I quickly brings you up to speed on Java SE 7 core language enhancements including the diamond operator improved resource handling and catching of multiple exceptions All of the code examples have been updated to reflect these enhancements and complete descriptions of new SE 7 features are integrated with insightful explanations of fundamental Java concepts You ll learn all you need to be productive with The Java programming environment Objects classes and inheritance Interfaces and inner classes Reflection and proxies Graphics programming Event handling and the event listener model Swing based user interface components Application and applet deployment Exceptions logging assertions and debugging Generic programming Collections Concurrency and more For detailed coverage of advanced features including the new API for file input output and enhancements to the concurrency utilities look for Core Java™ Volume II Advanced Features Ninth Edition ISBN 13 978 0 13 708160 8

**Core Java** Cay S. Horstmann, 2020-09-28 The 1 Guide for Serious Programmers Fully Updated for Java SE 9 10 11 Cay Horstmann's Core Java Volume I Fundamentals Eleventh Edition is the definitive guide to writing robust maintainable code with the Java SE 9 10 and 11 language and libraries Horstmann writes for serious programmers who use Java in production projects and need a deep practical understanding of the language and API Throughout he delivers what you need most hundreds of real non toy examples revealing the most powerful effective ways to get the job done Updated examples reflect the new var keyword and take advantage of improvements in the Java API You ll learn how to use JShell's new Read Eval Print Loop REPL for more rapid and exploratory development and apply new features of the APIs for streams input output processes and concurrency In this first of two volumes Horstmann offers in depth coverage of fundamental Java and UI programming including object oriented programming generics collections lambda expressions Swing design concurrency and functional programming If you're an experienced programmer moving to Java SE 9 10 or 11 there's no better source for expert insight solutions and code Master foundational techniques idioms and best practices for writing superior Java code Efficiently implement encapsulation and inheritance Use sound principles of object oriented design Leverage the full power of objects with interfaces lambda expressions and inner classes Harden programs through effective exception handling and debugging Write safer more reusable code with generic programming Improve performance and efficiency with Java's standard collections Build cross platform GUIs with the Swing toolkit Fully utilize multicore processors with Java's improved concurrency See Core Java Volume II Advanced Features Eleventh Edition ISBN 13 978 0 13 516631 4 for expert coverage of Java 9 10 and 11 enterprise features the module system annotations networking security and advanced UI programming Register your book for convenient access to downloads updates and or corrections as they become available See inside book for details

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